Functional Requirements – Usability

* Iconography will unique to each function
* Icons will be 2D
* Type size of 16 pixels
* Headings will be 1.3x type size or 1.618x (known as golden ratio)
* Well-spaced text/content using a multiplier of 1.6x
* Headings will be clear and stand out as spacing will be 1.2x
* Line length will be 80 characters (will aid in accessibility issues as text will not be overwhelming and will help those with narrower vision)
* Dark mode feature
* Account recovery feature
* Filters to narrow/widen results
* Text-to-speech feature included
* Multiple language settings
* Minimal pop-up windows
* Can create account or continue as guest

Reference List:

Atos, C.M.A. (no date) *Mastering Mobile Typography: Font Usage Tips and Best Practices.* Available at: <https://www.toptal.com/designers/typography/typography-for-mobile-apps#:~:text=In%20terms%20of%20app%20font,times%20larger%20than%20body%20copy>.) (Accessed: 26/01/2025)

Interaction Design (no date) *Iconography*. Available at: <https://www.interaction-design.org/literature/topics/iconography#:~:text=Always%20use%20a%20single%20icon,icons%20for%20the%20same%20function>. (Accessed: 26/01/2025)

Usability First (no date) *Requirements Specification*. Available at: <https://www.usabilityfirst.com/about-usability/requirements-specification/index.html#:~:text=an%20interface's%20design.-,Functional%20Requirements,will%20interact%20with%20other%20features>. (Accessed: 26/01/2025)